

DSA: Book of Heroes

Post by "GTStar" of Aug 12th 2019, 11:34 am

Wer Englisch kann, sollte sich die Entwicklerseite (auch die Newsseite, wo sie mehr Einblick geben) unbedingt mal anschauen. Da geht es zwar noch um das Noname-Produkt, bevor es mit DSA verschmolzen ist, aber das hört sich alles schon mal sehr gut an: <http://randompotion.com/>

Quote

Bringing the Tabletop to Your Desktop

We strongly believe in the positive power of roleplaying games. They help players hone their real life skills of teamwork, creativity and problem solving.

That is why we are a game studio specialised in collaborative social play.

- Positive social interaction. The game mechanics encourage civil and story relevant interaction and deter malignant behaviour.
- Character-driven roleplaying. Our games bring roleplaying to the front through core game mechanics.
- Our game is your story. Your choices drive the narrative through procedural content generation.
- Collaborative problem solving. Our games are all about cooperation and working together as a team to overcome various obstacles.

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Quote

The vertical slice of the game concept is now ready and the team is looking for a publisher to join for the production phase. Project Scoundrel is a co-operative multiplayer roleplaying game with procedurally generated levels for a group of 3-5

people. The game is a blend of Baldur's Gate, Vermintide and Darkest Dungeon, where all the player characters have their own secrets and motivations.

The main difference of Project Scoundrel compared to other multiplayer RPGs is the focus on social collaboration instead of battles that are rare, quick and deadly in the game. Player characters have plenty of tools to avoid combat, and the enemies are usually placed in locations which contain optional content, making it a choice to go through a fight. The aim has been to develop a game that has the feeling of a tabletop role-playing game.

The primary goal of the game is to give the players unique experiences they'd love to talk about with their friends or share on Twitch, Youtube, and other channels. Social mechanics are designed to bring lively interactions to the game that will give players unforgettable memories.