

Poison and the normal bandit

Post by "Gast" of Aug 14th 2015, 12:30 pm

I wonder how often you use Poison/Weapon-poison as a GM in your gameplay? I dont mean for the big villains, i mean for the normal bandits on the way from one city to another. In the Geographia Aventurica are plenty poisons described, which are not forbidden and i think the healer in the party has often no use for his talent to heal poison. 😞